

Kate Hollenbach

Los Angeles, CA

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EDUCATION **University of California Los Angeles**

M.F.A. Design Media Arts, June 2017

Massachusetts Institute of Technology

B.Sc. Computer Science and Engineering, 2007

Graduate coursework at the Media Laboratory, 2007–2008

Rhode Island School of Design

Graduate coursework in Graphic Design, 2008–2009

TEACHING EXPERIENCE **Part-Time Faculty at University of Southern California**

Information Visualization, Media Arts + Practice, fall 2017

Adjunct Faculty at Woodbury University

Introduction to Programming I, Applied Computer Sciences, fall 2017

Lecturer at University of California Los Angeles

Interactivity, Design Media Arts, summer 2017

Instructor at University of California Los Angeles

Typography, Design Media Arts Summer Institute, summer 2016

Mobile Game, Design Game Lab Summer Institute, summer 2016

Teaching Assistant at University of California Los Angeles

Interactivity, Design Media Arts, spring 2016, fall 2016, winter 2017

Network Media, Design Media Arts, winter 2016, spring 2017

Typography, Design Media Arts, fall 2015

Teaching Assistant at Rhode Island School of Design

Embodied Computation, Graduate Studies Program, spring 2009

WORK EXPERIENCE **Freelance Programmer and Artist**

August 2017–present, Los Angeles, CA

Oblong Industries

Director of Design & Computation, January 2012–July 2015

Interaction Designer, June 2009–December 2011, Los Angeles, CA

Design and programming intern, June–August 2008, Los Angeles, CA

Physical Language Workshop, MIT Media Lab

Research Assistant, September 2007–May 2008 Cambridge, MA

Google

Software Engineering Intern, June – August 2007, New York, NY

Physical Language Workshop, MIT Media Lab

Undergraduate Researcher, 2004 – 2007 Cambridge, MA

IBM Visual Communication Lab

Research Intern, June – August 2006, Cambridge, MA

Electronic Publishing Group, MIT Media Lab

Undergraduate Researcher, February – August 2004, Cambridge, MA

COMMUNITY

Google Summer of Code with p5.js, Summer 2017

Co-organizer, Art + Feminism Wikipedia Edit-a-thon, with voidLab and UCLA Arts Library, 2016, 2017

TALKS AND WORKSHOPS

Interface Anxiety, Praxis VII, USC Media Arts + Practice, Los Angeles, CA 2017

phonelovesyoutoo, Carbon Five Hack Night, Los Angeles, CA 2017

Interface Anxiety, Chillnet at Coaxial, Los Angeles, CA 2017

A Processing Primer for Artists, Workshop at SIGGRAPH, Los Angeles, CA 2017

Women Developers Panel, Silicon Beach Fest, Los Angeles, CA 2015

Organic Aesthetics, INST-INT, Minneapolis, MN 2014

Hello, Space, Workshop at Eyeo Festival with Oblong Industries, Minneapolis, MN 2012

Design in Space, Barcelona Design Week, Spain 2011

Openstudio: an Experiment in Community, Creativity, and Capitalism, Pecha Kucha Boston #3, 2008

EXHIBITIONS

Vulnerability: The Space Between, Young Projects, Los Angeles, CA 2017

Praxis VIII: Bodies, Technology and Space, USC Media Arts and Praxis, Los Angeles, CA 2017

Delete Me, MFA Exhibition, UCLA New Wight Gallery, Los Angeles, CA 2017

Far Bazaar, Cerritos College, Cerritos, CA 2017

Femmebit, Human Resources, Los Angeles, CA 2016

Free As In, UCLA New Wight Gallery, Los Angeles, CA 2016

Plop-up #01, The Public School, Los Angeles, CA 2016

Sorry for Not Being ____, UCLA Broad Art Center, Los Angeles, CA 2016

Revolutionary Devices, MFA Solo Show, UCLA Broad Art Center, Los Angeles, CA 2016

It's doing it, online exhibition, 2015

DEEP WEB ROACH QUEEN. UCLA Broad Art Center, Los Angeles, CA 2015